Game Design Document

Fill up the following document

* Write the title of your project.

Harry Potter Dueling Game

* What is the goal of the game?

The goal of the game is to beat your friend in a friendly game of Dueling

* Write a brief story of your game.

Harry and Voldemort face off for an epic final battle at Hogwarts for the fate of the wizarding world.

* Which are the playing characters of this game?
* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Harry | Can use spells |
| 2 | Voldemort | Can use spells |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

* Which are the Non-Playing Characters of this game?
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | wand | cast spells |
| 2 | Expeliarmus | Spell |
| 3 | Avada kedavra | Spell |
| 4 | Stupefy | Spell |
| 5 | Protego | Blocks spells |
| 6 | Health bar | Shows Health |
| 7 | Stamina bar | Shows stamina |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing
* 
* characters at least once.

How do you plan to make your game engaging?

You can play against your friend which makes it more fun when your playing against someone you know.